CategoryTransportationDate Last Modified03/22/23SubCategoryMass Transit (MCG)Administering AgencyTransportationPlanning AreaCountywideStatusPlanning Stage

EXPENDITURE SCHEDULE (\$000s)

Cost Elements		Total	Thru FY22	Rem FY22	Total 6 Years	FY 23	FY 24	FY 25	FY 26	FY 27	FY 28	Beyond 6 Years
Other		1,015	-	-	1,015	-	1,015	-	-	-	-	-
TOTA	L EXPENDITURES	1,015	-	-	1,015	-	1,015	-	-	-	-	-

FUNDING SCHEDULE (\$000s)

Funding Source	Total	Thru FY22	Rem FY22	Total 6 Years	FY 23	FY 24	FY 25	FY 26	FY 27	FY 28	Beyond 6 Years
Current Revenue: Mass Transit	1,015	-	-	1,015	-	1,015	-	-	-	-	-
TOTAL FUNDING SOURCES	1,015	-	-	1,015	-	1,015	-	-	-	-	-

APPROPRIATION AND EXPENDITURE DATA (\$000s)

Appropriation FY 24 Request	1,015	Year First Appropriation	
Cumulative Appropriation	-	Last FY's Cost Estimate	-
Expenditure / Encumbrances	-		
Unencumbered Balance	-		

PROJECT DESCRIPTION

This project provides for the purchase and replacement of fare collection equipment including fare vaults and fareboxes for buses in the Ride On fleet. Farebox replacements under this project are in addition to those acquired and installed through bus fleet replacement and bus fleet expansion and are in accordance with the Federal Transportation Administration's guidelines.

ESTIMATED SCHEDULE

FY24 funding provides for upgraded vaults and farebox service equipment at two bus depots, as well as seven fareboxes.

PROJECT JUSTIFICATION

MCDOT Ride On, Ride On ExtRa, and Ride On Flex buses have fareboxes that are old and need to be replaced due to the Washington Metropolitan Area Transit Authority's regional fare collection requirements. New depot fare collection equipment will also need to be ordered. The new fareboxes will allow customers to pay fares as they do today. Fareboxes need to be replaced in fiscal years 2024 thru 2028 based upon a replacement schedule to be determined.

COORDINATION

Department of General Services, Maryland Transit Administration, Ride On Bus Fleet (P500821), Great Seneca Science Corridor Transit Improvements (P502202)