

Montgomery County Department of Health and Human Services Licensure and Regulatory Services

255 Rockville Pike, 1st Floor, Suite 100, Rockville, Maryland 20850 Phone: 240-777-3986 / Fax: 240-777-3088

www.montgomerycountymd.gov/licensure

VIDEO GAME LICENSE APPLICATION** (OWNER) LICENSES ARE NOT TRANSFERABLE FROM LOCATION TO LOCATION OR PERSON TO PERSON

☐ New ☐ Renewal ☐ Change of Owner Name of Owner/Corporation:	
Address of Owner/Corporation:	
	mber, suite number, street name, city, state, and zip code)
Telephone No.: ()	Fax No.: ()
Federal Tax ID No.:	Email:
Workers' Compensation Insurance Company	Name:
	Check here if this facility is operated by a sole proprietor with no .C, and a Certificate of Compliance has been obtained. You <u>must</u> submit a application.
Name of Facility:	Telephone No.: ()
Address of Facility:	
	et number, suite number, street name, city, state, and zip code)
** Montgomery County Code 56A-3(e) states "A	Any change in the information stated on the license, including the transfer of ownership, shall be reported to the Director within thirty (30)
I hereby certify that the above information is acc	urate and complete:
SIGNATURE OF APPLICANT:	
	T:
The Licensing Fee is \$125.00 per video game. Rethe \$25.00 late application fee.	enewal applications received after the license expiration date must include
	above. CASH IS NOT ACCEPTED. Checks/Money Orders payable to nt Type (Check <u>one</u> payment method below):
☐ Check or ☐ Money Order ☐ Vis	a or MasterCard only (complete credit card section below)
	OFFICE USE ONLY
Receipt No.:	Date Issued: Staff Initials:
Amount Paid:	Date Expires:
Check/Money Order No.:	Credit Card Approval Code (MC/VISA):
	NECTION (C1 vi 10 lb c lb
	SECTION (confidential fax line for credit card payment: 240-777-4531)
FEE: \$125.00 per video game Organization:	LATE FEE: \$25.00 per video game Credit Cardholder's Name:
Credit Card No:	Exp. Date: 3 Digit Security Code:Amount Charged: \$
I agree to pay the above total amount according to	
Cardholder's Signature:	
Updated on 1/15	