

Resolution No: 15-1719
Introduced: October 17, 2006
Adopted: November 28, 2006

**COUNTY COUNCIL
FOR MONTGOMERY COUNTY, MARYLAND**

By: Council President at the request of the County Executive

SUBJECT: Collective Bargaining Agreement with Municipal & County Government
Employees Organization

Background

1. Section 511 of the County Charter authorizes the County Council to provide by law for collective bargaining, with arbitration or other impasse resolution procedures, with authorized representatives of County Government employees.
2. Chapter 33, Article VII of the County Code implements Section 511 of the Charter and provides for collective bargaining by the County Executive with the certified representatives of County employees and for review of the resulting contract by the County Council.
3. The Executive and UFCW Local 1994, Municipal & County Government Employees Organization, have agreed on amendments to the existing contract for the three-year period that began July 1, 2004. The Memorandum of Agreement is attached to this Resolution.
4. The Executive submitted to the Council on October 12, 2006, the terms and conditions of the collective bargaining agreement amendments that require an appropriation of funds.
5. The Management and Fiscal Policy Committee considered the amendments on November 13 and 27, 2006, and recommended approval.
6. The County Council has considered these terms and conditions and is required by law to indicate its intention regarding the appropriation of funds or any legislation or regulations required to implement the agreements.

Action

The County Council for Montgomery County, Maryland approves the following resolution:

The County Council intends to appropriate the funds necessary to implement the amendments to the County employees bargaining unit collective bargaining agreement, as specified in the Memorandum of Agreement attached to this Resolution, for July 1, 2004 through June 30, 2007.

This is a correct copy of Council action.

Linda M. Lauer, Clerk of the Council